#### Year 2

### Computing

## Age Related Expectations

### Coding

Be able to plan, construct, record and de-bug a simple sequence of instructions to control a device, understanding the importance of accuracy and precision. Know about algorithms.

## Digital Content

Know about remote and local storage of data including the difference between textual, graphical and numerical data, being able to save and retrieve files with text, sound and graphical formats. With supervision, use the internet to carry out simple searches.

# Application

Know that objects in the wider world are controlled by technology.

# E-Safety

Understand why personal information needs to be kept private, that information which is put onto the internet is permanent and know how to deal with concerns about contact and content.