#### Year 2

# Art & Design

## Age Related Expectations

## To develop ideas

Respond to ideas and starting points.

Explore ideas and collect visual information.

Explore different methods and materials as ideas develop.

#### To master techniques

To use drawing, painting and sculpture to develop and share their ideas, experiences and 10 develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.

## To take inspiration from great artists

Describe the work of notable artists, craft makers and designers, describing the differences and similarities between different practices and disciplines and making links to their own art. Use some of the ideas of artists studied to create pieces of art.