## Design & Technology at St Cuthbert's RC First School

## Intent

Through the teaching of Design & Technology at St Cuthbert's we aim to give to give the children the opportunity to:

- Be creative and design products which solve real or imagined problems for a range of purposes.
- Begin to apply their understanding of diet and nutrition to food technology and to design and make some food products.
- Begin to evaluate their work against a design criteria.
- Begin to develop an understanding of the impact of design technology on a daily basis.



Pupils designed and made Maya pots as part of History topic

## <u>Implementation</u>

At St Cuthbert's the design technology curriculum often links with other subjects e.g. History and Geography, Science or PHSE. The teachers from both key phases have met to plan a curriculum which shows a progression of skills taught. Teachers use a variety of resources to plan topics and children learn to design and make using a variety of media.

## Impact

At St Cuthbert's we want our children to love learning. The design technology curriculum allows for cross curricular links which enable teachers to plan creative and exciting activities, thus ensuring memorable topics! Children will have the opportunity to improve their skills as they progress through school. Teachers will support children as they design and make, enabling them to make products which they can be proud of.

Children learn to be reflective as they evaluate their own work, reasoning about what they have done, what went well and if improvements could be made.

Progress is tracked on the Sims assessment tracker.